

Reuse and co-evolution in CBS language specifications

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Formality of language specifications

Complete language specifications

produced by language developers themselves

► syntax

– *reasonably formal* 😇

OCAML:

124

7.7 Expressions

```
expr ::= value-path
      | constant
      | ( expr )
      | begin expr end
      | ( expr : typexpr )
      | expr { , expr }+
      | constr expr
      | ~ tag-name expr
      | expr :: expr
      | [ expr { ; expr } [ ; ] ]
      | [ l expr { ; expr } [ ; ] l ]
      | { field [ : typexpr ] [= expr] { ; field [ : typexpr ] [= expr] } [ ; ] }
      | { expr with field [ : typexpr ] [= expr] { ; field [ : typexpr ] [= expr] } [ ; ] }
      | expr { argument }+
      | prefix-symbol expr
      | ~ expr
      | ~. expr
      | expr infix-op expr
      | expr . field
      | expr . field <- expr
      | expr . ( expr )
      | expr . ( expr ) <- expr
      | expr . [ expr ]
      | expr . [ expr ] <- expr
      | if expr then expr [else expr]
      | while expr do expr done
      | for value-name = expr (to | downto) expr do expr done
      | expr ; expr
      | match expr with pattern-matching
      | function pattern-matching
      | fun { parameter }+ [ : typexpr ] -> expr
      | try expr with pattern-matching
      | let [rec] let-binding { and let-binding } in expr
      | new class-path
      | object class-body end
      | expr # method-name
      | inst-var-name
      | inst-var-name <- expr
      | ( expr :> typexpr )
      | ( expr : typexpr :> typexpr )
      | {< [inst-var-name = expr { ; inst-var-name = expr } [ ; ] ] >}
      | assert expr
      | lazy expr
      | let module module-name { ( module-name : module-type ) } [ : module-type ]
      | = module-expr in expr
      | let open module-path in expr
      | module-path . ( expr )
      | module-path . [ expr ]
      | module-path . [ l expr l ]
```

Formality of language specifications

Complete language specifications

produced by language developers themselves

► syntax

– *reasonably formal* 🙇

► semantics (static and dynamic)

– *completely informal* 🙄

– *a few exceptions: ADA, SCHEME, STANDARD ML, WEBASSEMBLY*

OCAML:

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If we ignore labels, which will only be meaningful at function application, this is equivalent to

```
function pattern1 -> ... function patternn -> expr
```

That is, the **fun** expression above evaluates to a curried function with n arguments: after applying this function n times to the values $v_1 \dots v_n$, the values will be matched in parallel against the patterns $pattern_1 \dots pattern_n$. If the matching succeeds, the function returns the value of $expr$ in an environment enriched by the bindings performed during the matchings. If the matching fails, the exception **Match_failure** is raised.

Guards in pattern-matchings

The cases of a pattern matching (in the **function**, **match** and **try** constructs) can include guard expressions, which are arbitrary boolean expressions that must evaluate to **true** for the match case to be selected. Guards occur just before the **->** token and are introduced by the **when** keyword:

```
function pattern1 [when cond1] -> expr1
| ...
| patternn [when condn] -> exprn
```

Matching proceeds as described before, except that if the value matches some pattern $pattern_i$ which has a guard $cond_i$, then the expression $cond_i$ is evaluated (in an environment enriched by the bindings performed during matching). If $cond_i$ evaluates to **true**, then $expr_i$ is evaluated and its value returned as the result of the matching, as usual. But if $cond_i$ evaluates to **false**, the matching is resumed against the patterns following $pattern_i$.

Local definitions

The **let** and **let rec** constructs bind value names locally. The construct

```
let pattern1 = expr1 and ... and patternn = exprn in expr
```

evaluates $expr_1 \dots expr_n$ in some unspecified order and matches their values against the patterns $pattern_1 \dots pattern_n$. If the matchings succeed, $expr$ is evaluated in the environment enriched by the bindings performed during matching, and the value of $expr$ is returned as the value of the whole **let** expression. If one of the matchings fails, the exception **Match_failure** is raised.

An alternate syntax is provided to bind variables to functional values: instead of writing

```
let ident = fun parameter1 ... parameterm -> expr
```

in a **let** expression, one may instead write

```
let ident parameter1 ... parameterm = expr
```

Recursive definitions of names are introduced by **let rec**:

```
let rec pattern1 = expr1 and ... and patternn = exprn in expr
```

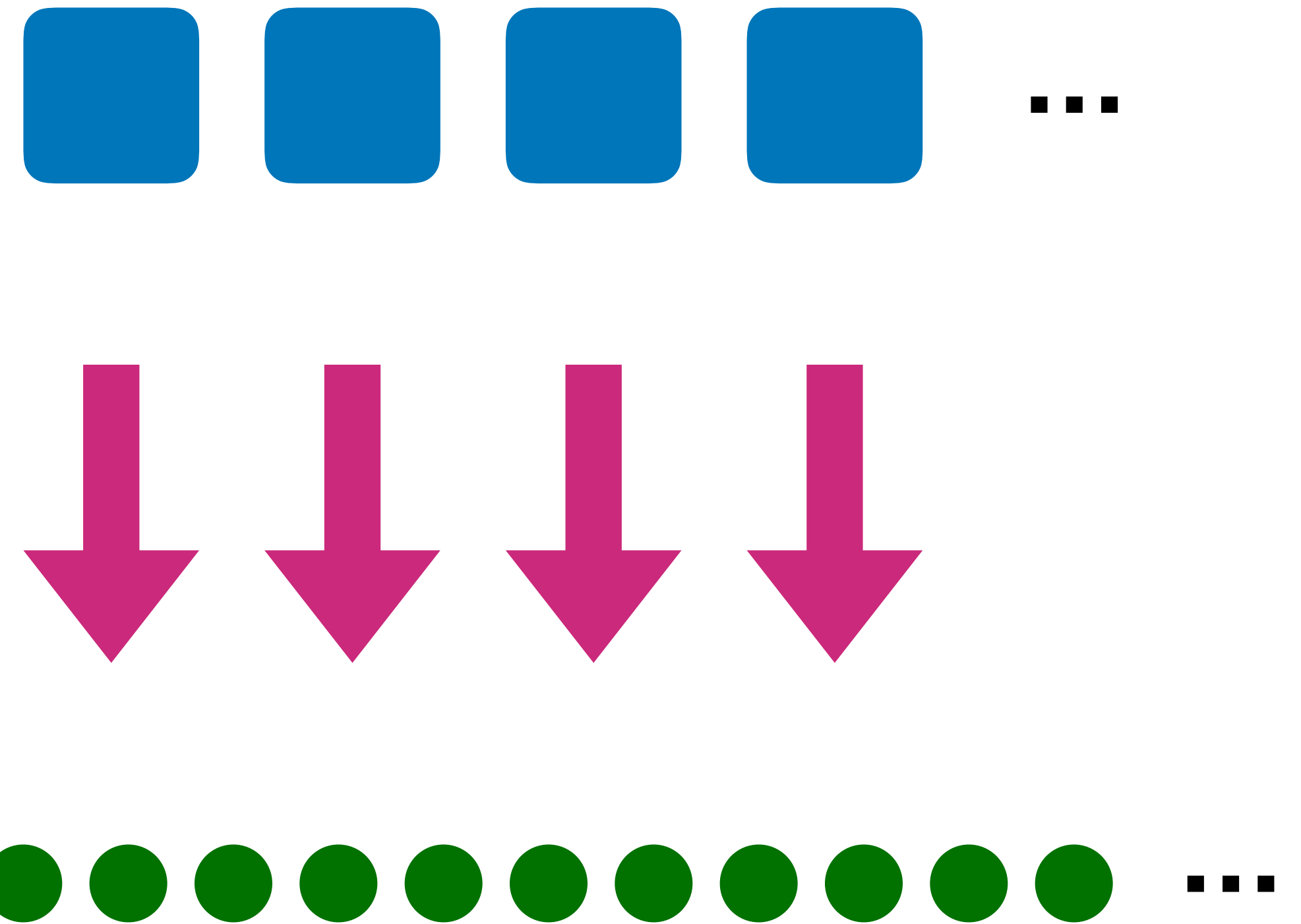
Reuse and co-evolution

CBS: component-based semantics

- ▶ **semantics** : language \rightarrow funcons
 - context-free, compositional
- ▶ **funcons (fundamental constructs)**
 - open-ended library of *fixed* items

Developed by the PLANCOMPS project

- ▶ EPSRC funding 2011–16; now an open collaboration



Claim: CBS can **significantly** reduce the effort of formal semantics !

Reusable components

Funcons – *not languages* !

- ▶ **familiar** programming concepts
- ▶ **simpler** than language constructs
- ▶ **fixed** definitions
- ▶ **open-ended** library
- ▶ **unbiased** to any language class

Example:

Funcon

sequential(_:(>null-type)*, _:>T) : >T

Rule

$X \text{ ---> } X'$

sequential(X, Y+) ---> **sequential**(X', Y+)

Rule

sequential(null-value, Y+) ~> **sequential**(Y+)

Rule

sequential(Y) ~> Y

Co-evolution of languages and specifications

Translations

- ▶ **language** → funcons
 - *dependence on language syntax*
- ▶ **context-free** translation
 - *compositional*
 - *specified by equations*

Examples:

Semantics `eval[[_:exp]] : => ld-values`

Rule `eval[[E1 '[:=]' E2]] =
assign(eval[[E1]], eval[[E2]])`

Rule `eval[['!' E]] = assigned(eval[[E]])`

Rule `eval[[E1 ';' E2]] =
sequential(effect(eval[[E1]], eval[[E2]])`

Rule `eval[['while' E1 'do' E2]] =
while-true(eval[[E1]], eval[[E2]])`

Tool support for CBS specifications

Creating, editing, browsing

- ▶ *grammars, funcons, translations*

Generating prototypes

- ▶ language parser
- ▶ funcon interpreter
- ▶ **translator** : language \rightarrow funcons
 - *hence language interpreter*

CBS workbench

- ▶ based on SPOOFAX

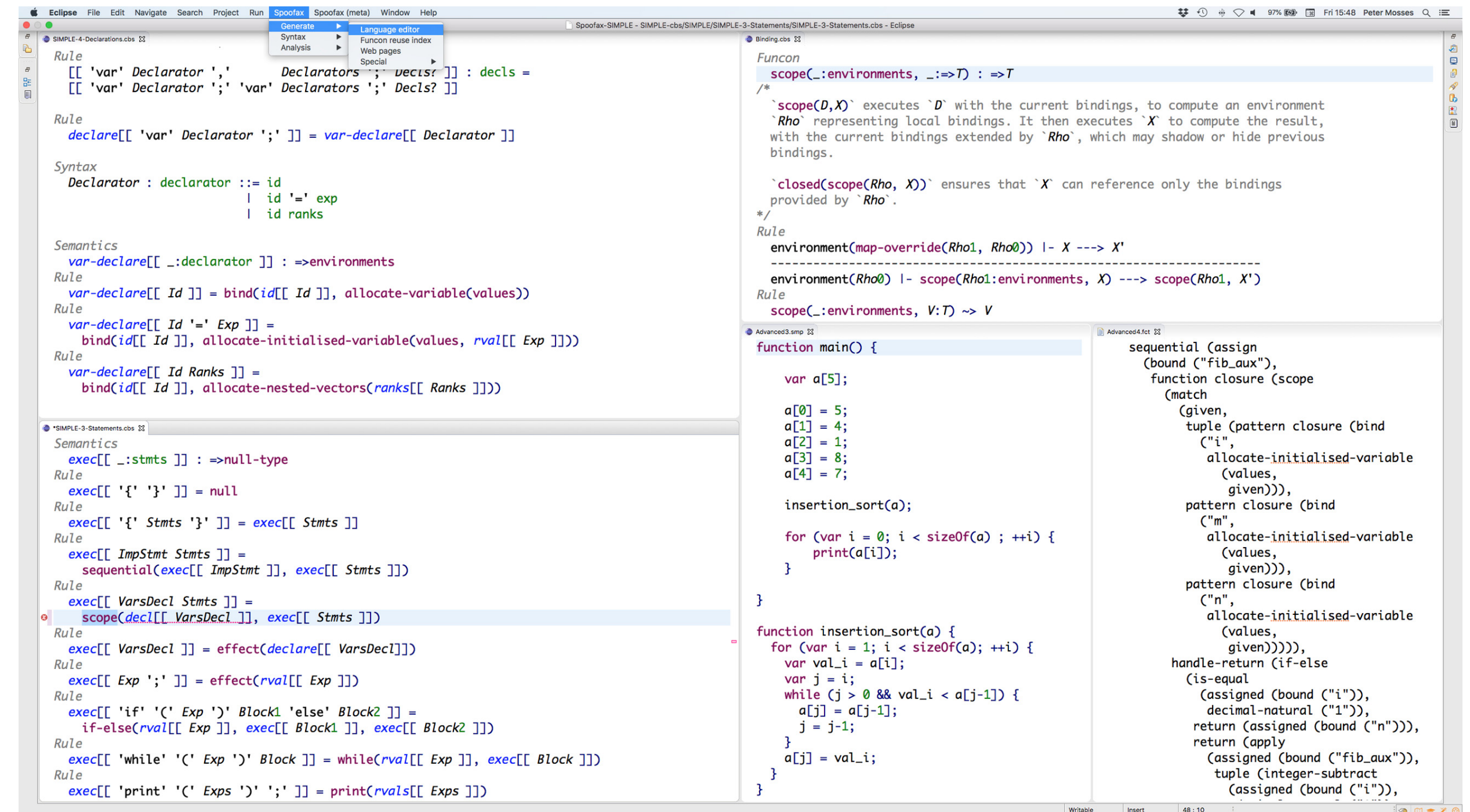


Fig. 5. The IDE for CBS in action. (For interpretation of the colours in the figure(s), the reader is referred to the web version of this article.)

Demo

Incremental specification

- ▶ LD: a demo language
 - *literals*
lambda-calculus
arithmetic
 - *references*
 - *threads* x

No changes to previous rules!

Grammar:

```
Syntax E:exp ::= int
          | id
// Call-by-value lambda-calculus:
          | 'lambda' id '.' exp
          | exp exp
          | 'let' id '=' exp 'in' exp
          | '(' exp ')'
// Arithmetic and Boolean expressions:
          | exp '+' exp
          | exp '*' exp
          | exp '/' exp
          | exp '<=' exp
          | exp '&&' exp
          | 'if' exp 'then' exp 'else' exp
// References and imperatives:
          | 'ref' exp
          | exp ':=' exp
          | '!' exp
          | exp ';' exp
          | '(' ')'
          | 'while' exp 'do' exp
// Multithreading:
          | 'spawn' exp
          | 'join' exp
```


Current status

CBS-beta [plancomps.github.io/CBS-beta]

► Funcons-beta

► Languages-beta

- *toy*: IMP, SIMPLE, MINIJAVA
- *medium*: OCAML-LIGHT, SL
- *pending*: IMP++, SIMPLE-THR
 - multithreading

CBS-Editor

- SPOOFAX/ECLIPSE plugin
- *under development...*

Funcons.Tools

- HASKELL package
- *generates interpreters for funcons from their definitions*

Conclusion

CBS: component-based semantics framework [plancomps.github.io]

- ▶ unified specification language with solid theoretical foundations
- ▶ support for reuse and co-evolution
- ▶ library of funcon definitions

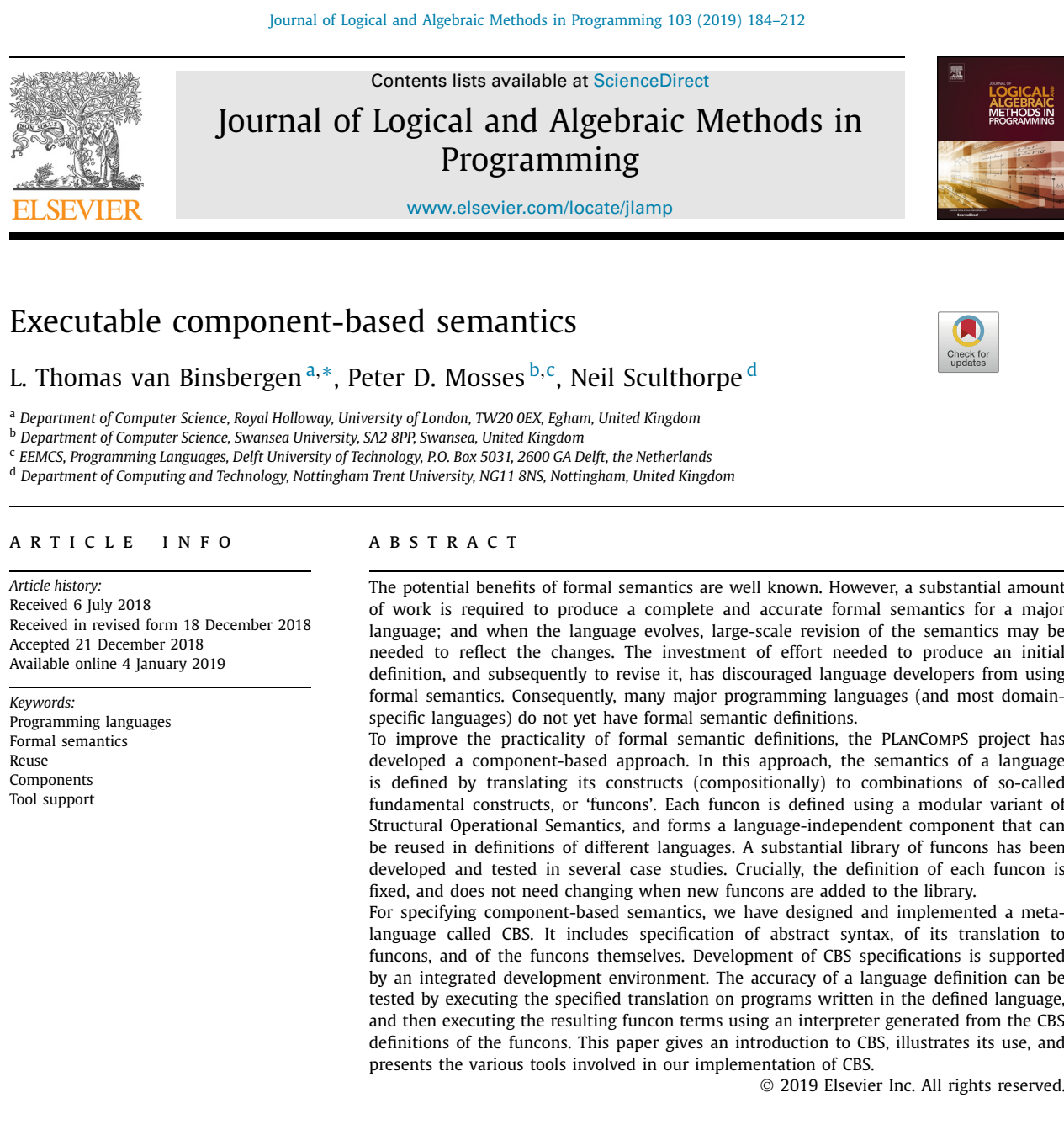
CBS language workbench

- ▶ creating, editing, browsing specifications
- ▶ generating editors, translators, interpreters

CBS	Availability
CBS-beta	July 2018
threads	April 2019
CBS workbench	June 2019 ?
major case studies	2020 ?

Recent references

► Executable component-based semantics

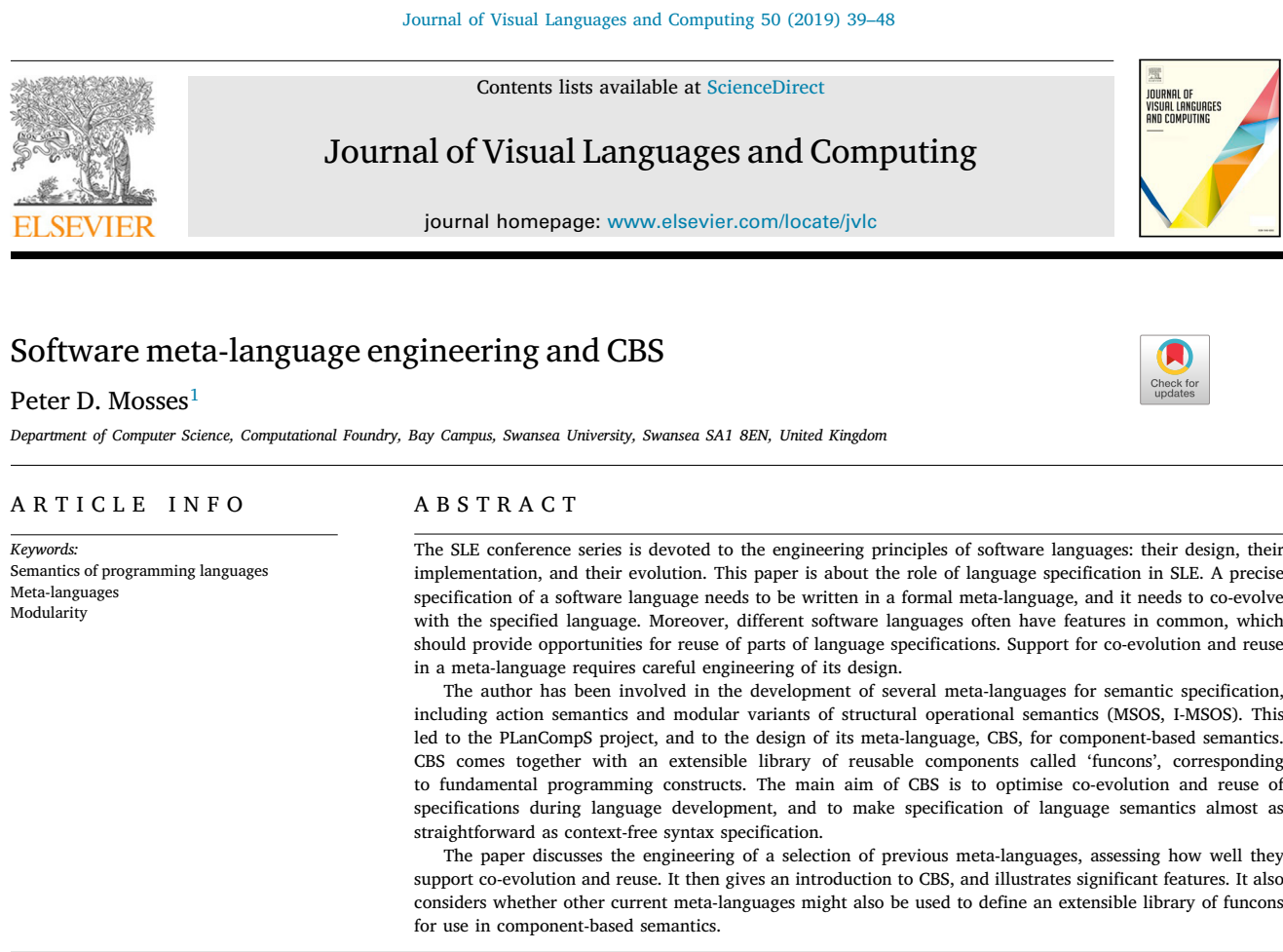


1. Introduction

New programming languages and domain-specific languages are continually being introduced, as are new versions of existing languages. Each language needs to be carefully specified, to determine the syntax and semantics of its programs. Context-free aspects of syntax are usually specified, precisely and succinctly, using formal grammars; in contrast, semantics (including static checks and disambiguation) is generally specified only informally, without use of precise notation. Infor-

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► Software meta-languages and CBS



1. Introduction

In general, it is good engineering practice to produce a full design specification of a new artefact before starting its construction. If the design needs to be adjusted during the construction, or a new version of the artefact is subsequently required, the design specification is updated accordingly. Moreover, a design often makes extensive use of pre-existing components that have precisely specified properties.

In software language engineering, however, developers seldom produce *complete and precise* language design specifications. This seems to be at least partly because of the effort required to specify a major software language in full detail, and subsequently co-evolve the specification together with the specified language. Perhaps a component-based approach could reduce the effort, and encourage language developers to specify the designs of new languages before implementing them?

The rest of this section recalls some general features of formal language specification, and discusses the relationship between formality and co-evolution. Section 2 examines some previous meta-languages, pointing out issues with co-evolution and reuse. Section 3 introduces CBS, a component-based framework for language specification; it illustrates how CBS facilitates co-evolution, then gives an overview of

the initial library of reusable components provided with CBS. Section 4 indicates the current status of CBS and plans for its further development.

This article is based on the author's keynote at SLE 2017, extending [1]. Its contribution is an analysis of the support for co-evolution and reuse in selected meta-languages, together with an explanation of relevant CBS features; it does not present previously unpublished research results.

1.1. Formal language specification

A language specification defines requirements on implementations: which texts an implementation is to accept as well-formed, and what behaviour should be exhibited when executing such texts.² For conventional high-level programming languages, well-formedness may be divided into lexical syntax, context-free phrase structure, and context-sensitive constraints, all to be checked before program execution starts; the behavioural requirements generally include the relation between input and output, but exclude properties such as how much time or space program execution should take. Context-sensitive constraints are

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² Software languages and meta-languages can both be textual and/or graphical; we here consider purely textual languages, for simplicity.